

## Logic Model—Supporting Older Adults with Resources and Relationships (SOARR)

RESOURCES	ACTIVITIES	OUTPUTS	SHORTER-TERM OUTCOMES (1-2 years)	LONGER-TERM OUTCOMES (2-4 years)	IMPACTS (5+ years)
What resources are needed to be successful?	What activities will occur that lead to outputs/outcomes?	What data will provide evidence that activities have been accomplished?	What changes will occur as a result of activities? (changes in individuals' attitudes, behaviors, knowledge, skills, status)		What social change is the program working to create?
<p>Private Foundation Funding</p> <p>[Maybe] NIH Funding</p> <p>Project Team Personnel</p> <ul style="list-style-type: none"> <li>- Project director</li> <li>- Senior Research Instructors</li> </ul> <p>Project SOARR Statewide Community Partners</p> <p>Program Evaluation</p>	<p>Coalition building of statewide network of agencies, providers, and volunteers</p> <p>Conduct environmental scan to assess already available training resources for older adults</p> <p>Create disability accessible resources and training materials</p> <p>Conduct focus groups to assess technology pain points for older adults</p> <p>Conduct outreach to recruit 175 technology mentors, 250 technology coaches</p> <p>Use a train-the-trainer model to provide trainings</p>	<p># of statewide partners participating in quarterly meetings</p> <p>Training and resource toolkit for older adults</p> <p>Recruitment tracking log</p> <ul style="list-style-type: none"> <li>- # of mentors &amp; coaches</li> <li>- Mentor &amp; coach characteristics (e.g. gender, age, city of residence, etc)</li> </ul> <p>Training tracking log</p> <ul style="list-style-type: none"> <li>- Referral Source</li> <li>- # of participants trained per month</li> <li>- Participant characteristics of who completed training</li> </ul>	<p>Technology mentors and coaches report they have the skills and confidence needed to train others</p> <p>Participants report fewer barriers to use technology</p> <p>Participants report they use technology to connect to their families, healthcare providers, and others important to them</p>	<p>Older adults more regularly use technology to communicate with providers, family members and friends</p> <p>Older adults report increased social connectedness, decreased loneliness.</p>	Older adults experience improved quality of life

RESOURCES	ACTIVITIES	OUTPUTS	SHORTER-TERM OUTCOMES (1-2 years)	LONGER-TERM OUTCOMES (2-4 years)	IMPACTS (5+ years)
	<p>to technology mentors and coaches</p> <p>Technology coaches train 750 older adults</p> <p>Collaborate with program evaluators</p>	<ul style="list-style-type: none"> <li>- Satisfaction with training</li> </ul>			